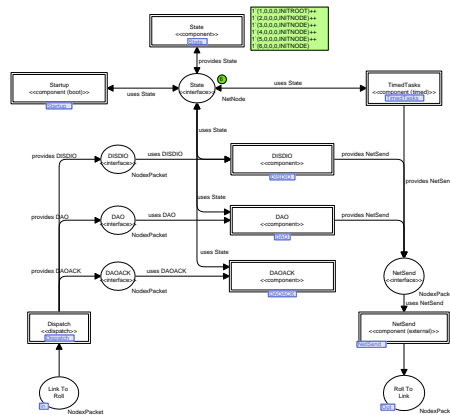


Transforming Coloured Petri Net Models into Code for TinyOS

- A Case Study of the RPL Protocol



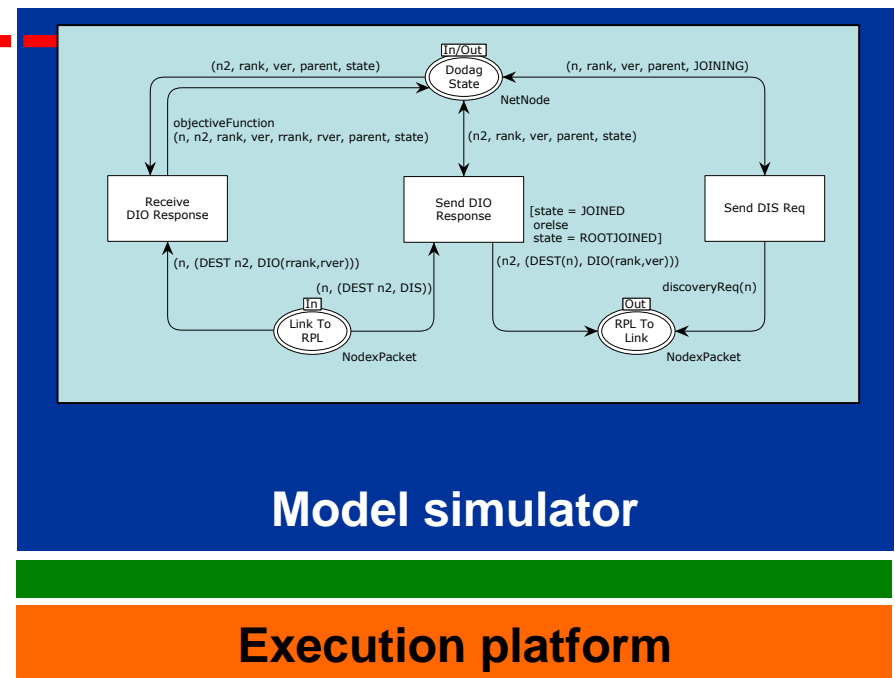
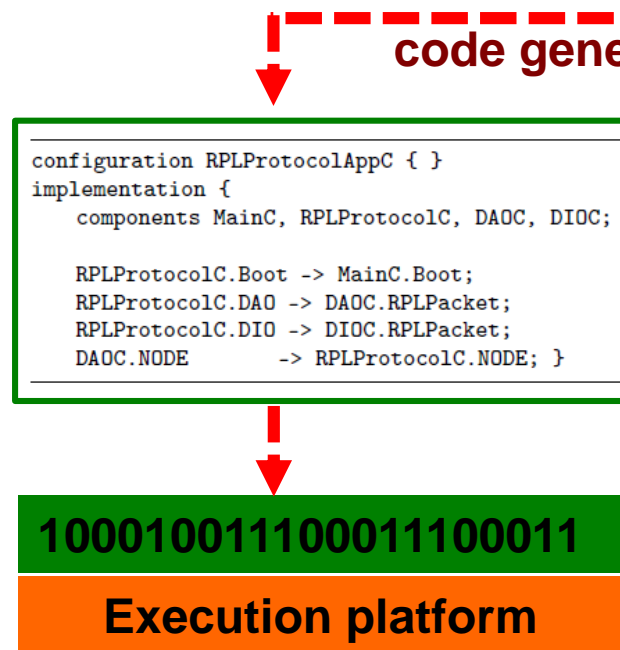
```
configuration RollProtocolAppC {  
  implementation {  
    components DISDIOP, DAO, DAGACK, StartAndTimeP, StateP,  
      RollProtocolC;  
  
    DAGP.DodagState <- RPLProtocolP.DodagState;  
    DAGP.LinkToRoll <- RPLProtocolP.LinkToRoll;  
    RPLProtocolP.DodagState -> DAG.DodagState;  
    RPLProtocolP.DodagState -> DAGACK.DodagState;  
    ...  
  }  
}  
  
interface NetPacketInterface {  
  interface StateInterface {  
    NodeXPacket packet;  
  
    packet = var_nodexpacket;  
    node_state = call State.getState();  
    new_state = objectiveFunction(...);  
    call State.setState(new_state);  
  }  
}
```



Lars M. Kristensen and Vegard Veiset
Department of Computing
Bergen University College, NORWAY
Email: lmkr@hib.no / vegard.veiset@stud.hib.no

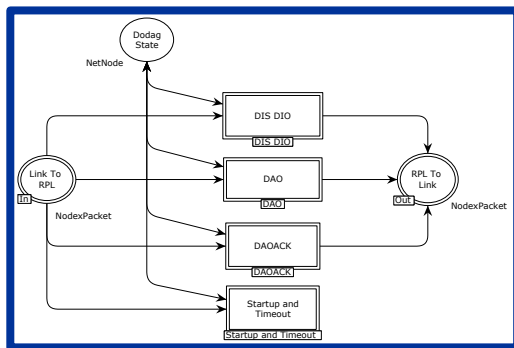
Motivation

- **Coloured Petri Nets (CPNs) have been widely used for modelling of concurrent systems:**
 - specification, validation, and verification
 - what about executable software?

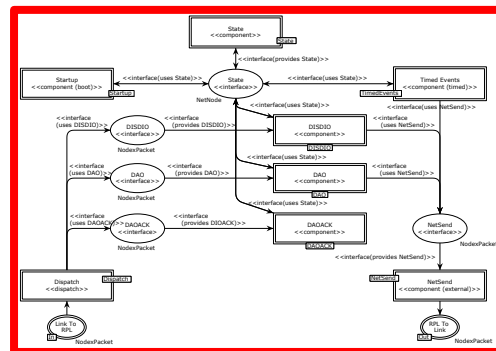


Overview of Approach

- CPN models are **platform independent** and at a high level of abstraction:



manual
refinements
----->



code
generation
----->

```
configuration RPLProtocolAppC { }
implementation {
  components MainC, RPLProtocolC, DAOC, DIOC;

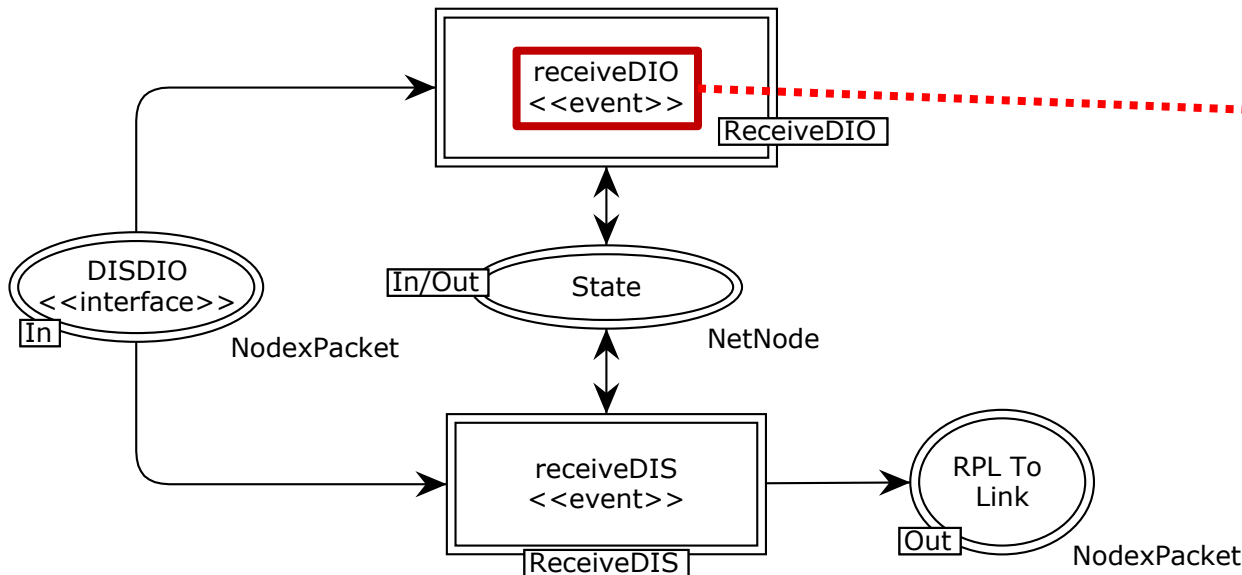
  RPLProtocolC.Boot -> MainC.Boot;
  RPLProtocolC.DAO -> DAOC.RPLPacket;
  RPLProtocolC.DIO -> DIOC.RPLPacket;
  DAOC.NODE -> RPLProtocolC.NODE; }

```

- Each manual refinement step consists of:
 - Increasing the level of details to the CPN model.
 - Adding **pragmatic annotations** to the CPN model.
- The result is a **platform-specific CPN model** for automated code generation.

Pragmatic <<annotations>>

- **Syntactical annotations [12] on model elements:**
 - Adds platform dependent and domain-specific elements.
 - Can be bound to code generation templates.



code generation template

```
<%import static
org.k1s.petriCode.generation.CodeGenerator.removePrags%>class
${name} {
<%
    if(binding.variables.containsKey("lcvs")){
        for(lcv in lcvs){
            %>def ${removePrags(lcv.name.text)}
            ${lcv.initialMarking.asString() == '()' ? 'true' : ""}\n<%
        }
    }
    if(binding.variables.containsKey("fields")){
        for(field in fields){
            %>def ${removePrags(field.name.text)}<%
        }
    }
    %>
    %%%yield%%
}
```

```
configuration RPLProtocolApp { }
implementation {
    components MainC, RPLProtocolC, DAOC, DIOC;

    RPLProtocolC.Boot -> MainC.Boot;
    RPLProtocolC.DAOC -> DAOC.RPLPacket;
    RPLProtocolC.DIOC -> DIOC.RPLPacket;
    DAOC.NODE -> RPLProtocolC.NODE; }
```

implementation code

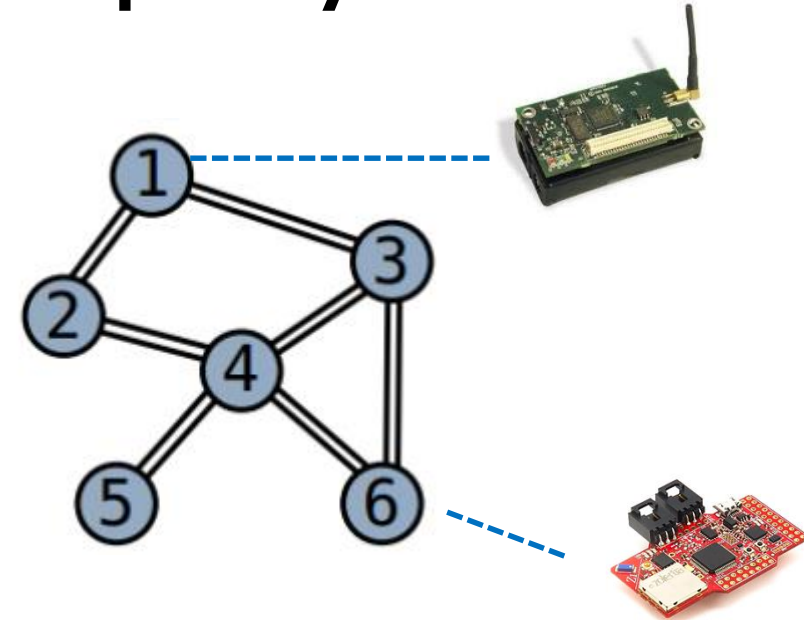
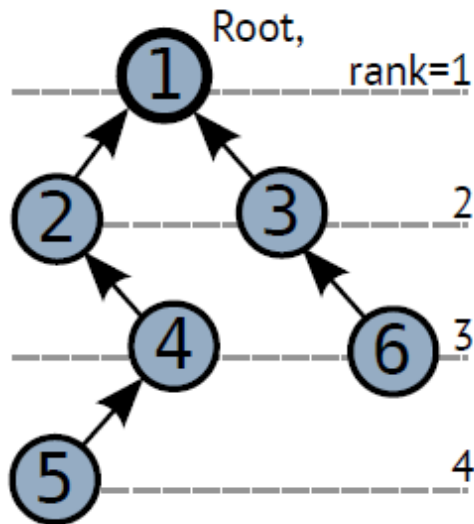
[12] K. Simonsen, L.M. Kristensen, and E. Kindler. Generating Protocol Software from CPN Models Annotated with Pragmatics. In Proc. of SBMF'13, volume 8195 of LNCS, pages 227–242. Springer-Verlag, 2013.

Case Study of the RPL Protocol

IEFT RPL Protocol



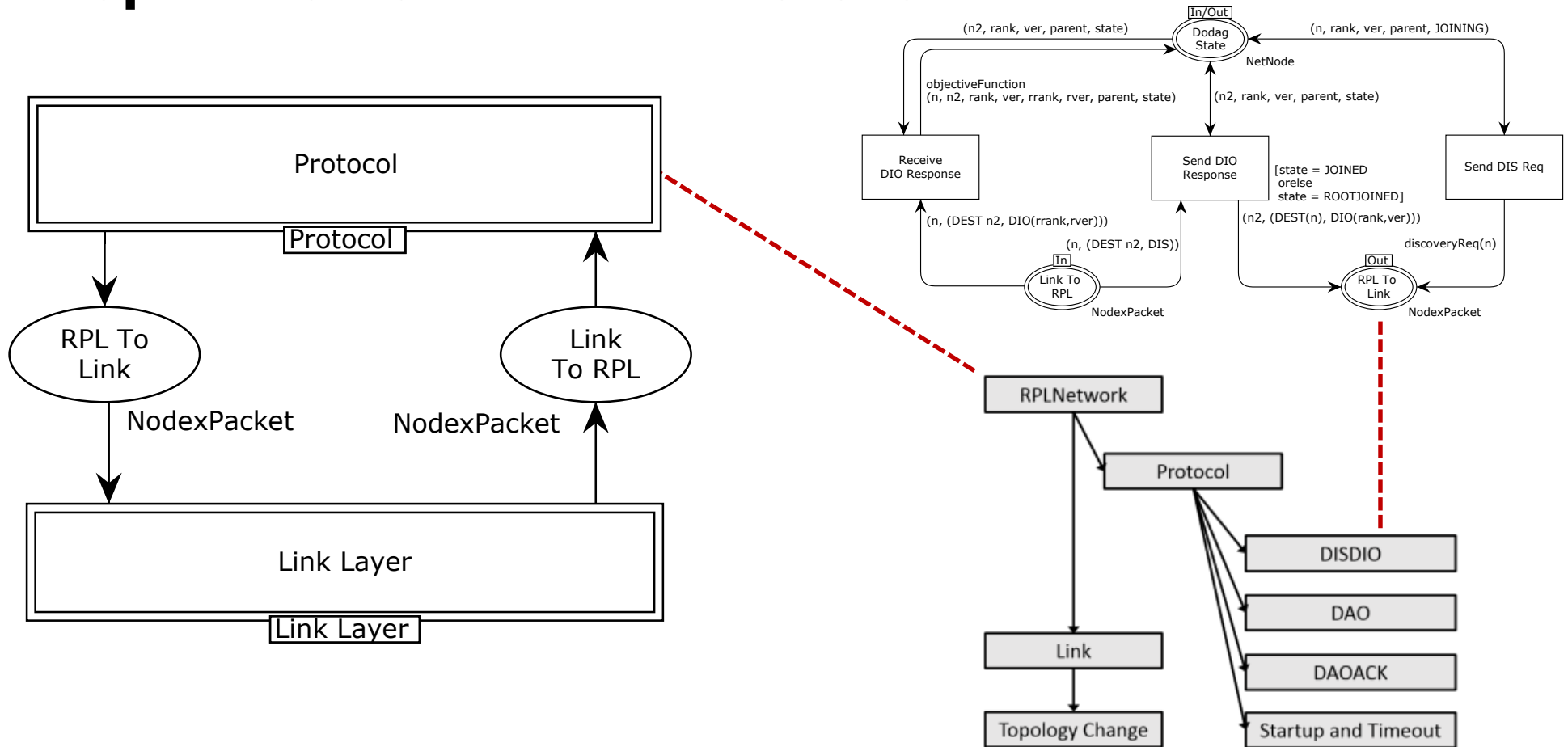
- IoT routing protocol for **distributed sensor networks** currently being developed by the IETF:

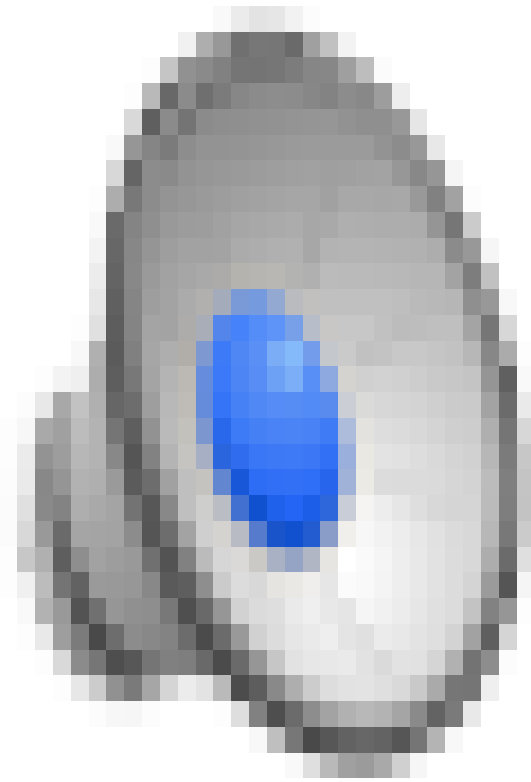


- Supports a sensor nodes in establishing a **DODAG** for data collection purposes.

RPL CPN Model

- A platform independent model specifying the operation of the RPL Protocol:**





Platform: TinyOS and nesC



- Operating system and programming language targeting **resource constrained devices**.

```
configuration RPLProtocolAppC { }
```

```
implementation {
```

```
  components MainC, RPLProtocolC,  
             DAOC, DIOC;
```

```
  RPLProtocolC.Boot -> MainC.Boot;  
  RPLProtocolC.DAO  -> DAOC.RPLPacket;  
  RPLProtocolC.DIO  -> DIOC.RPLPacket;  
  DAOC.NODE         -> RPLProtocolC.NODE;
```

```
}
```



- Applications are structured into **components** providing and using **interfaces**.
- Split-phase programming model based on **commands**, and **calls**, **events** and **signals**.
- Component are **wired** into a **configuration** constituting an application.

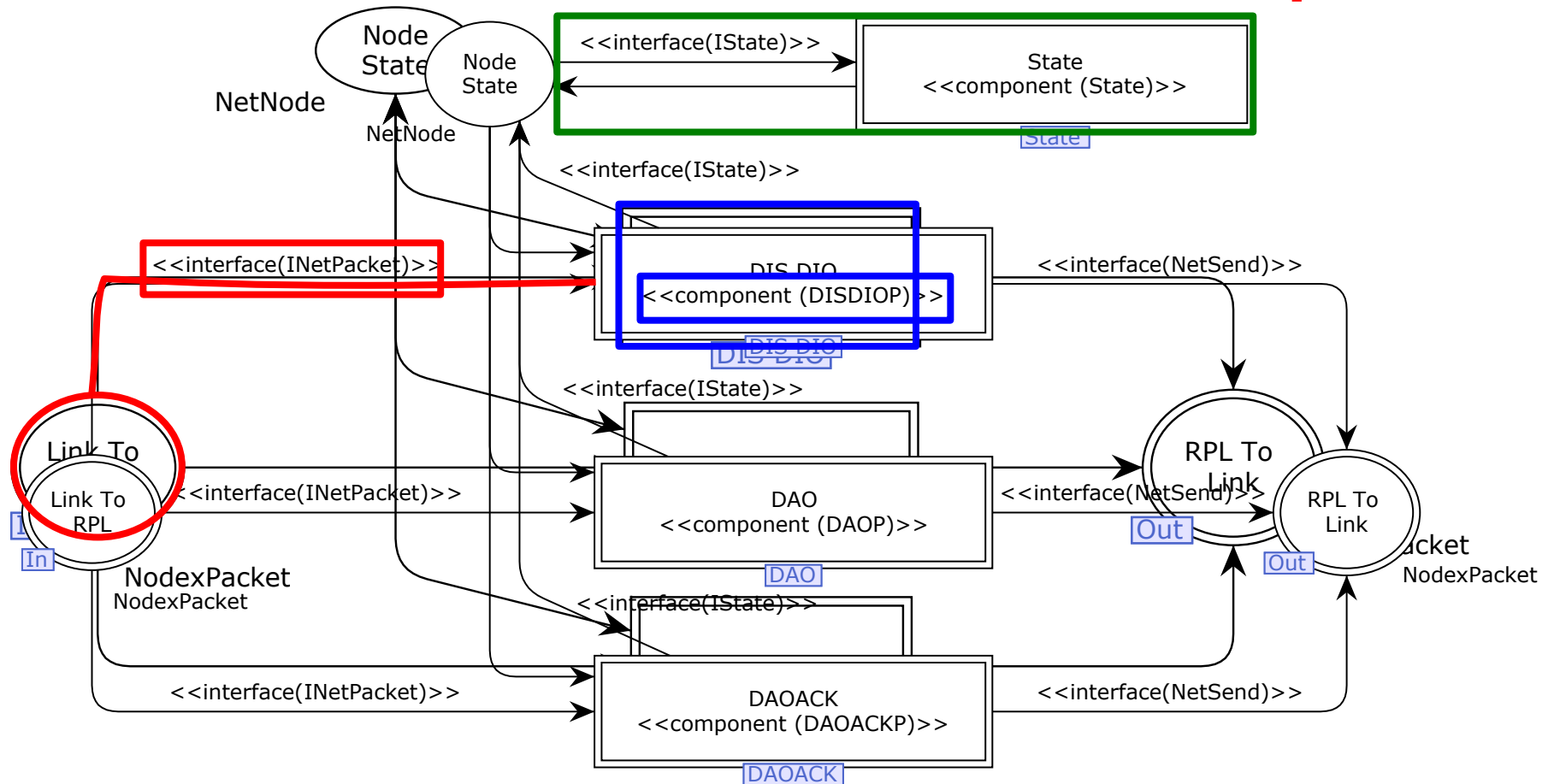
Proposed Refinement Methodology

Refinement Methodology

- **A five step methodology for refining models to an abstraction level suited for code generation:**
 - 1. Component architecture** identifying components and interfaces, and determining an application configuration.
 - 2. Interface naming, provision, and use** allowing reference to the same interface provided by multiple components.
 - 3. Component and interface signatures** identifying commands and events and associated types.
 - 4. Component classification** into boot-, dispatch-, external-, timed-, and regular components.
 - 5. Internal component behaviour** providing control-flow oriented modelling of command and event implementations.

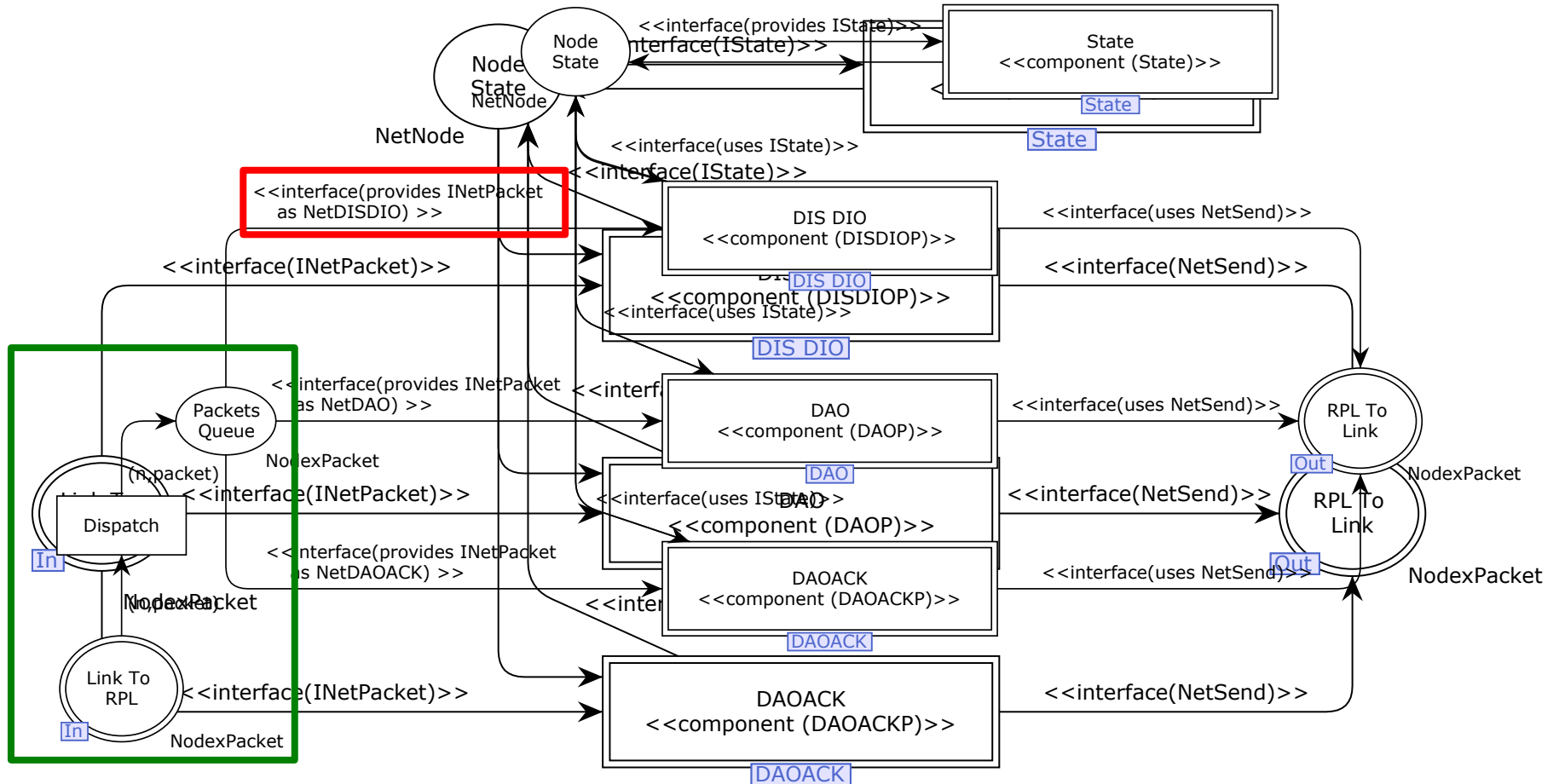
Step 1: Component Architecture

- Identify **<<components>>** and **<<interfaces>>** via **substitutions transitions** and **socket places**:



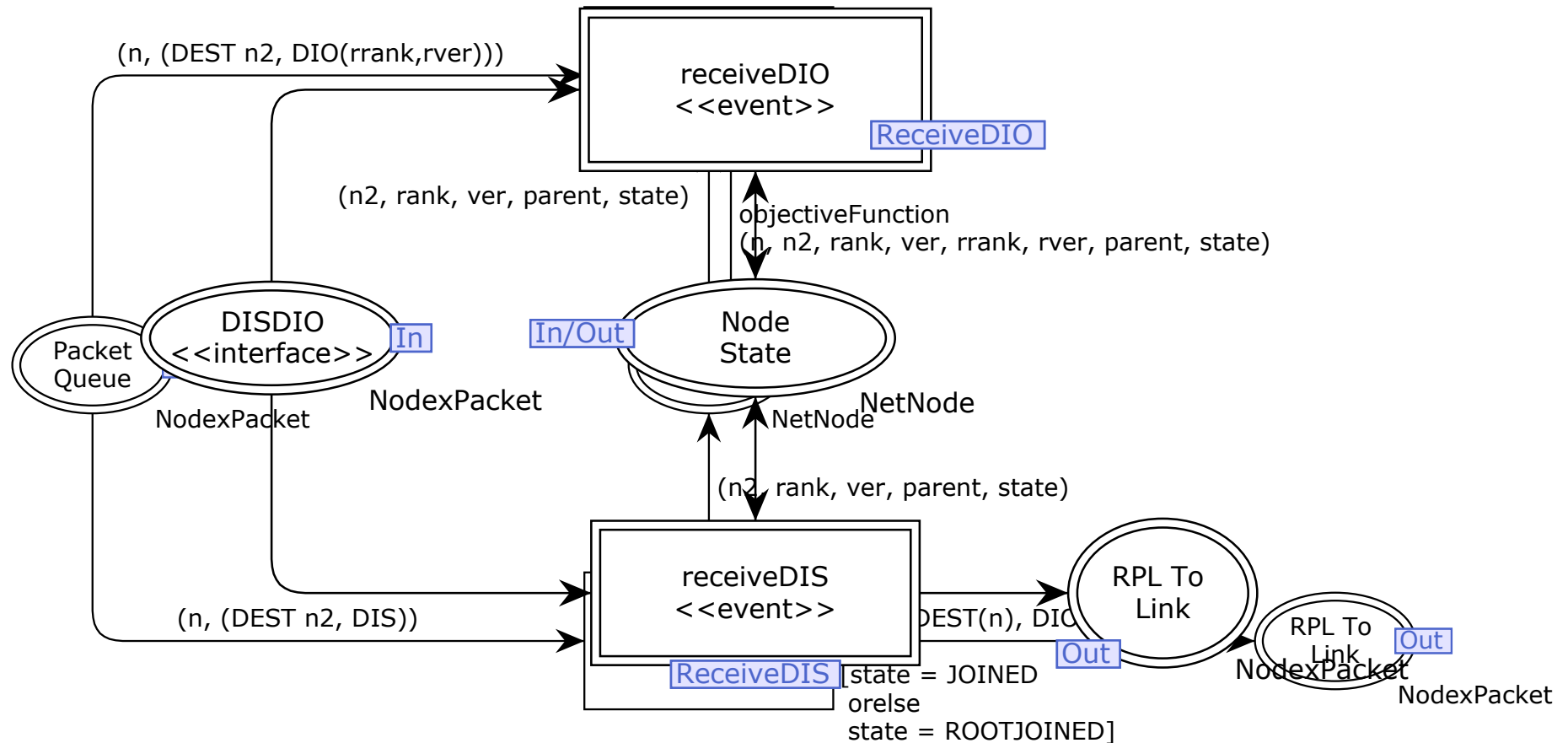
Step 2: Interface Naming and Use

- Resolve naming conflicts and specify use and provision of interfaces:



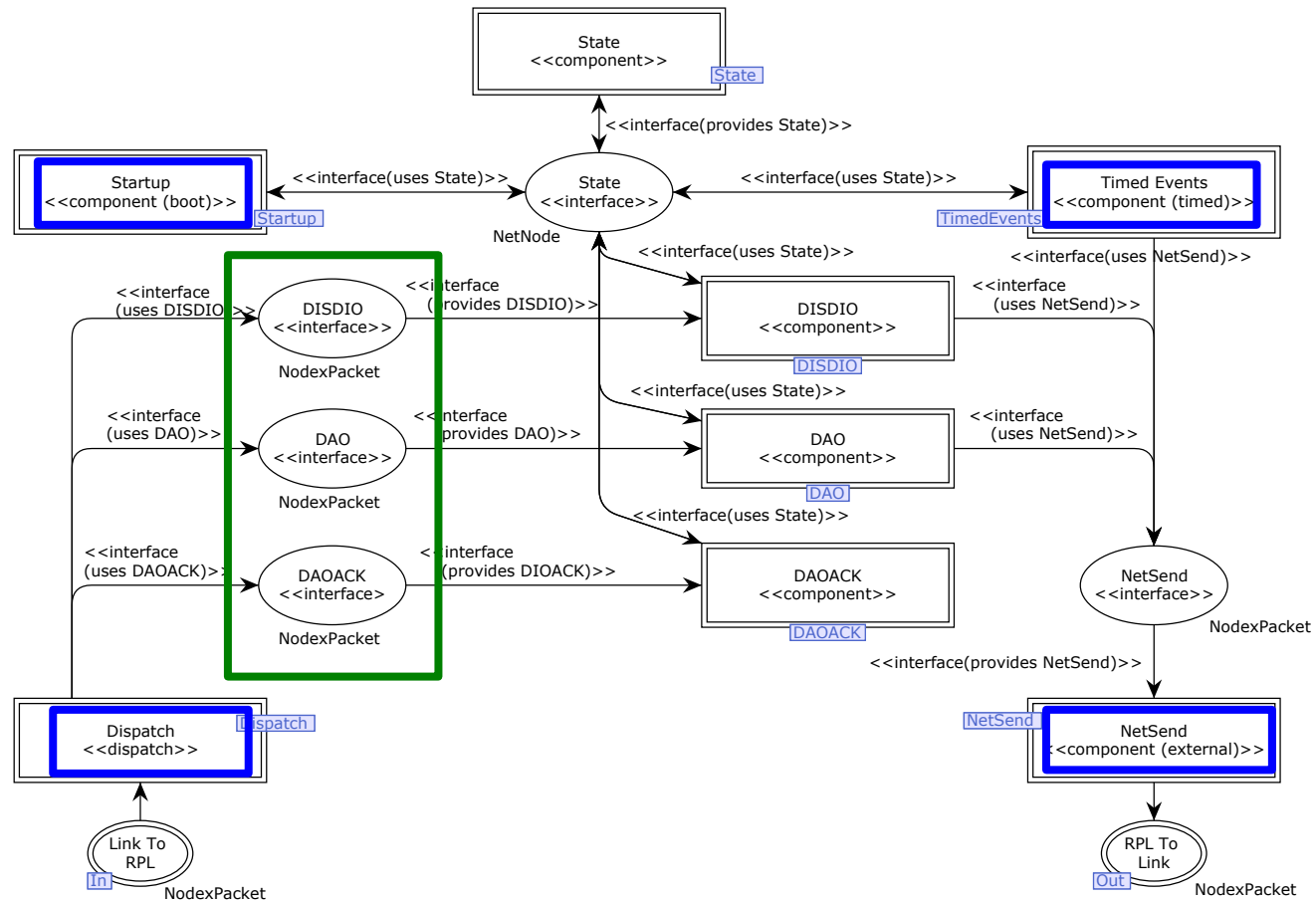
Step 3: Interface Signatures

- Refine component <<interfaces>> to specify <<commands>> and <<events>>:



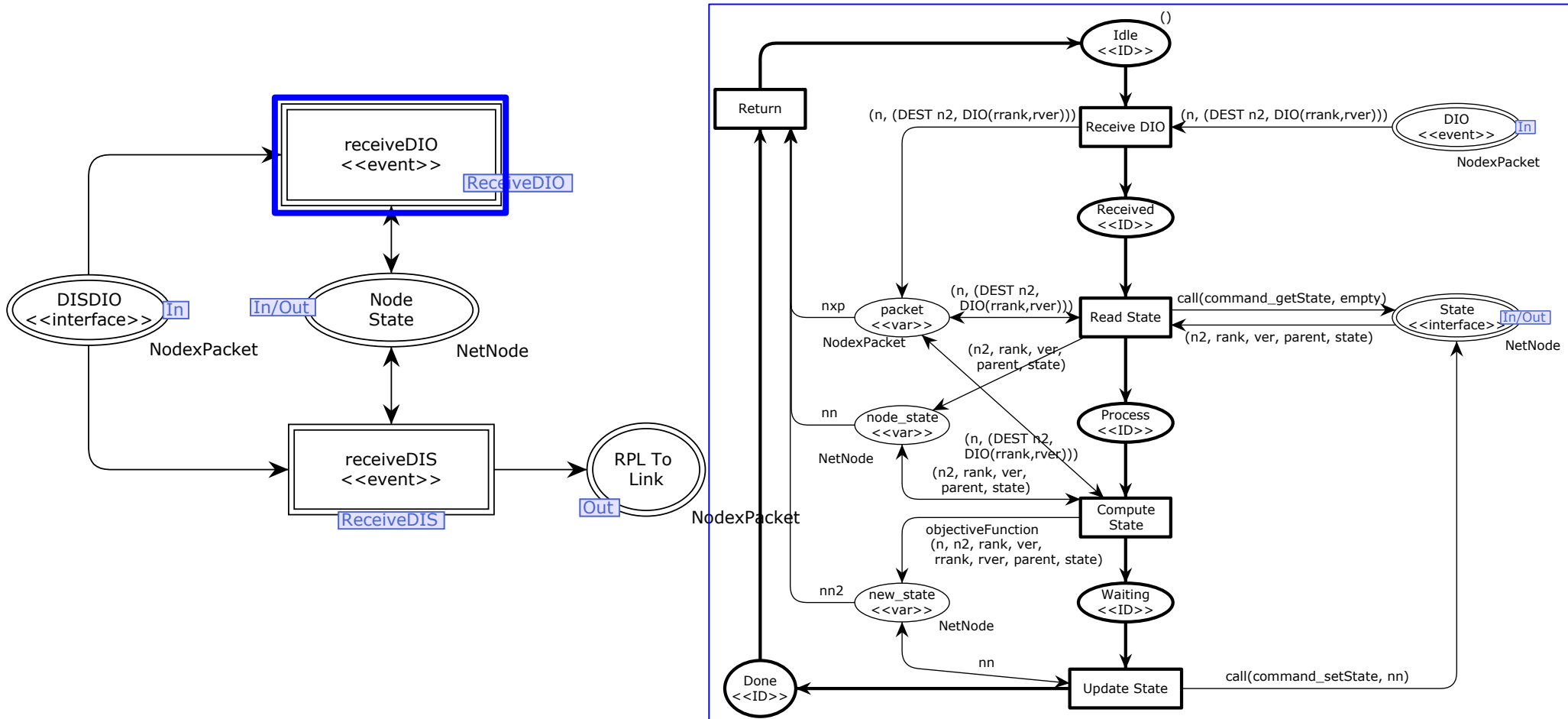
Step 4: Component Classification

- Classifies components as boot-, timed-, dispatch-, external-, and regular components:



Step 5: Internal Behaviour

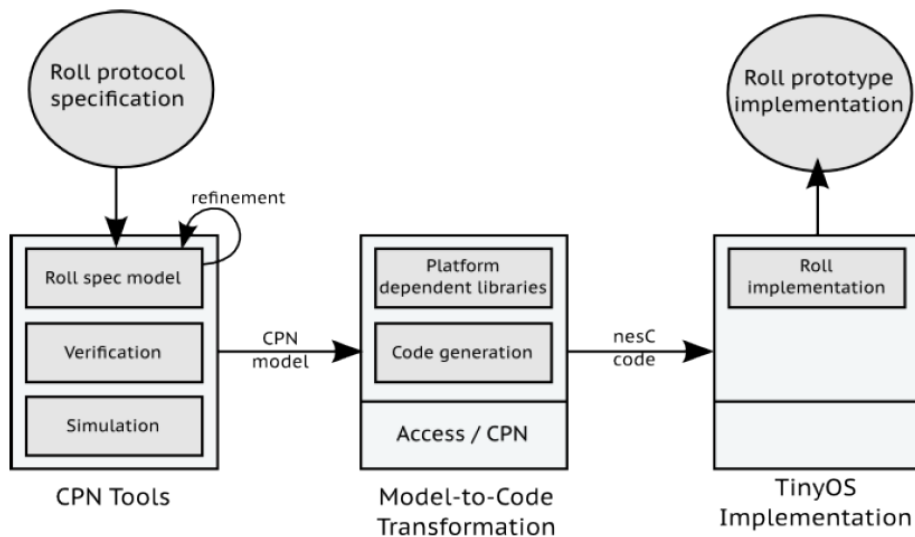
- Makes explicit control flow and data access in the command and event implementations:



Automated Code Generation

Code Generation

- A template-based code generator implemented based on the **Access/CPN Framework [15]**:



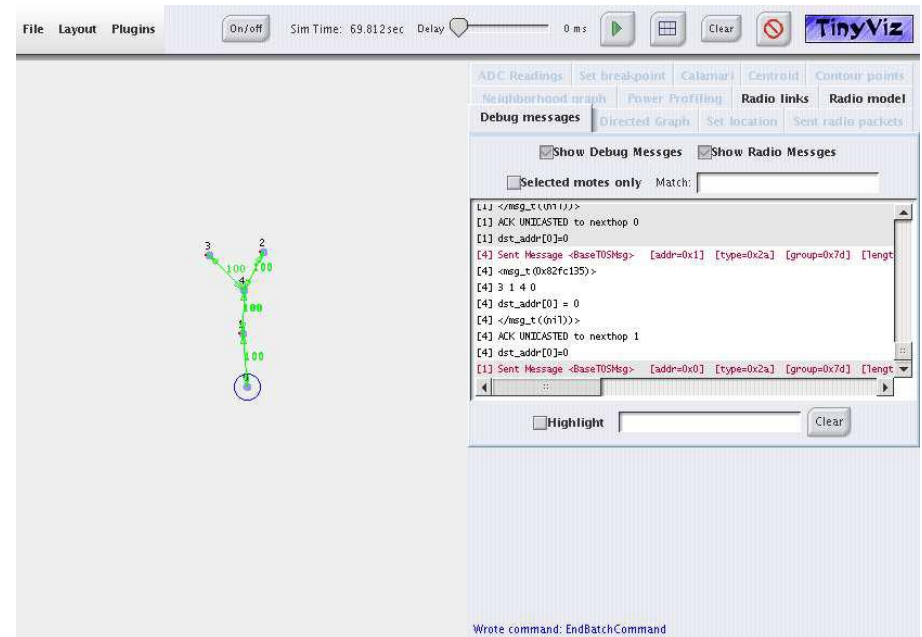
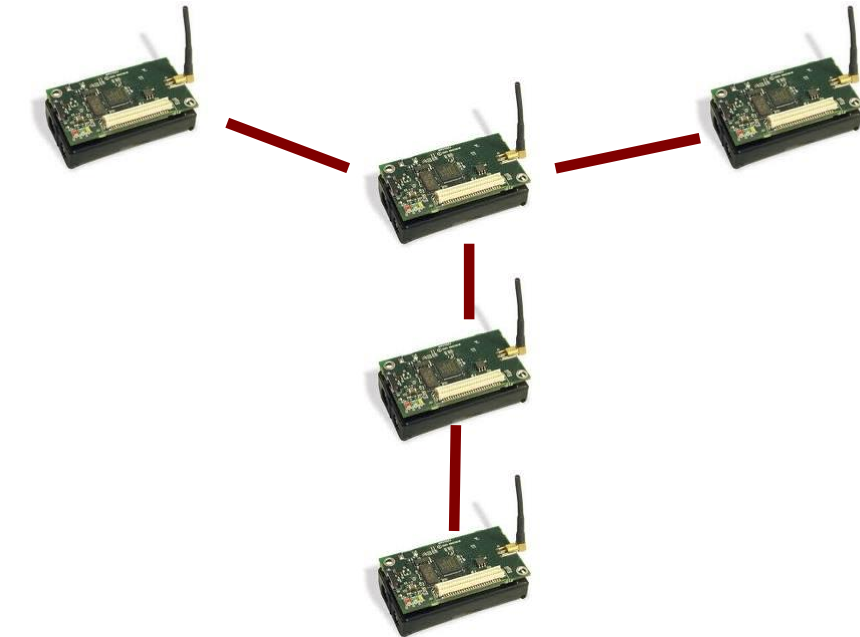
1. Mapping CPN ML **datatypes** into corresponding nesC datatypes.
2. **Interfaces** based on places annotated with `<<interface>>`
3. **Components** based on substitution transition with `<<component>>`
4. **Configuration and wiring** based on `<<component>>` substitution transitions and `<<interface>>` arcs
5. **Command and event behaviour** based on `<<var>>` and `<<id>` places and structural pattern matching.

- **Top-down traversal of the CPN model invoking templates according to encountered pragmatics.**

[15] M. Westergaard. Access/CPN 2.0: A High-Level Interface to CPN Models. In Proc. of ICATPN'11, pp. 328-337, Vol. 6709 of LNCS, 2011.

Code Validation

- Deployment in a virtualised sensor networks using the TOSSIM emulator:



- Instrumentation and inspection of event-logs:

```
DEBUG (0): 0:0:0.0000000300 RPL | Application booted.
```

```
DEBUG (0): 0:0:0.0000000300 RPL | State change: 0 -> 2.
```


Conclusions and Future Work

- **A semi-automatic approach to code generation for the TinyOS Platform:**
 - A **five step methodology** refining the model to a level of detail suitable for generating nesC code for the target platform.
 - **Pragmatics** used to relate CPN model construct and elements to the target platform via code generation templates.
- **The approach has been initially validated on the IETF RPL routing protocol for sensor networks.**
- **Future work:**
 - **Formalisation** of meta-models and transformation steps for the refinement methodology.
 - Model checking techniques for **verification** of refined models.
 - **Model-based testing** for validating the generated code.